

# When To Use $\square$ CT With Rationals?

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## The Question

Should  $\square$ CT be used when comparing a Rational number with an Integer or Rational number?

The following (symmetric) table lays out the existing choices (ignoring Hypercomplex numbers), almost all of which use  $\square$ CT for comparisons:

	INT	FLT	MPIR	MPFR
INT	N	Y	?	Y
FLT	Y	Y	Y	Y
MPIR	?	Y	?	Y
MPFR	Y	Y	Y	Y

INT = Fixed-Precision 64-bit Integer  
FLT = Fixed-Precision 64-bit Floating Point  
MPIR = Multiple-Precision Integer/Rational  
MPFR = Multiple-Precision Floating Point

The above table applies to the usual dyadic  $\epsilon$ -sensitive comparison functions ( $\neq, <, \leq, \geq, >$ ) all of which normally use  $\epsilon$  on FLTs and MPFRs. All comparisons are assumed to be with both arguments non-zero so absolute tolerance is not an issue.

In case you are not familiar with Rational numbers, they are stored as as two Multiple-Precision Integers – numerator and denominator – and written as, for example,  $2 \text{r} 3$  which is an exact version of  $2 \div 3$ . The range of Multiple-Precision Integers is limited only by the amount of available workspace.

## Examples

```

     $\epsilon \leftarrow 1 \text{E}^{-10}$ 
     $a \leftarrow 1 + 1 \text{E}^{-15}$ 
1.0000000000000001
     $b \leftarrow 1 - 1 \text{E}^{-15}$ 
0.9999999999999999
    a = b
1
     $a \leftarrow 1 + 1 \text{E}^{-15} \times$ 
10000000000000001 r 10000000000000000
     $b \leftarrow 1 - 1 \text{E}^{-15} \times$ 
9999999999999999 r 10000000000000000
    a = b
????

```

## Near Integer Functions

This question also applies to other primitives such as **Floor** and **Ceiling** where  $\epsilon$  is normally used to decide the result. In particular, in the above example, what is the value of  $\lceil a \rceil$  (1 or 2) or  $\lfloor b \rfloor$  (0 or 1) – should they be sensitive to  $\epsilon$ ?

## Integer-Only Functions

Other functions such as **GCD**, **LCM**, **Residue**, and **Encode** on FLT/MPFRs employ some form of Comparison Tolerance (perhaps not exactly  $\epsilon$ CT) to decide when to terminate. These functions reference Comparison Tolerance in two ways: directly through some form of (Fixed System-wide?) Comparison Tolerance and indirectly as  $\epsilon$ CT through their reliance on Floor and/or Ceiling. How should they treat MPIRs?

I view these primitives as fundamentally **Integer-only** functions not only because that's their fundamental domain, but that should be their only domain. In fact, I go so far as to suggest banning FLT/MPFRs (DOMAIN ERROR) on these functions, but that's a separate topic for discussion.

## Integer Tolerance

On the other hand, we should continue to use **Integer Tolerance** on all kinds of numeric datatypes to detect whether or not a non-integer is close enough to use as an integer such as with the left argument to the various structural primitives.

## The Arguments

**Pro:** As MPIRs are dense in the real number line, they can be arbitrarily close to Integers as well as to each other (unlike INT v. INT comparisons): so  $\epsilon$ CT should be used because MPIRs are dense. If you don't want to use  $\epsilon$ CT for such comparisons, set it to zero, either explicitly or through the Variant operator on a primitive-by-primitive basis.

**Con:** As opposed to FLT, MPIRs are meant to be exact and not an approximation to a range of FLT which are limited by the IEEE-754

Standard to 53 bits of precision: so  $\square$ CT should not be used because MPIRs are exact, not a stand-in for an infinite range of more precise numbers. That is, no matter how close together are two MPIRs, they are still different exact numbers. If you want to use  $\square$ CT for such comparisons, convert the INTs/MPIRs to MPFRs (using  $\{ ' v ' \square DC\omega \}$ ) and then compare them.

## What Do You Think?

As you can see, my arguments revolve around dense v. exact and I can't decide which is more important here. At one time or another, I have implemented it both ways. Recently, I noticed that the current implementation is of both minds! Help!

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